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International Game Developers Association - Wikipedia

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Ernest W. Adams - Wikipedia

This is the third edition of Fundamentals of Game Design, a series of books that began ten years ago with Andrew Rollings and Ernest Adams on Game Design. This version has been updated and reorganized to reflect the latest changes to games, game technology, and even the gamers themselves.

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and Ernest Adams approach the topic with very practical advice for both new and experienced designers. — Will Wright, creator of The Sims and SimCity This book is no longer for sale here.

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Andrew Rollings is the author of Andrew Rollings and Ernest Adams on Game Design (3.83 avg rating, 65 ratings, 2 reviews, published 2003), Game Architect...

Andrew Rollings (Author of Fundamentals of Game Design)

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